# 1. INTRODUCTION

1.1 Overview

1.2 Purpose

# 2. PROBLEM DEFINITION & DESIGN THINKING.

2.1 Empathy Map

2.2 Ideation & Brainstorming Map

# 3. RESULT.

# 4. ADVANTAGES & DISADVANTAGES.

# 5. APPLICATIONS.

# 6. CONCLUSION.

# 7. FUTURE SCOPE.

# 8. APPENDIX.

A. Source Code.